2-Class Classification, Voting Functions, and Losses

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Voting functions and corresponding classifiers

Empirical search for a good 2-class classifier is essentially search for a good approximation to the likelihood ratio function $\mathcal{L}(\mathbf{x})$. This suggests another kind of consideration for 2-class problems, namely focusing on the building of a good "voting function" $g(\cdot)$ to underlie a classifier.

It's now convenient to employ the -1-1 coding of class labels (use $\mathcal{G} = \{-1,1\}$) and to without much loss of generality consider classifiers defined for an arbitrary voting function $g(\mathbf{x})$ by

$$f\left(\mathbf{x}\right) = \operatorname{sign}\left(g\left(\mathbf{x}\right)\right)$$

(except for the possibility that $g(\mathbf{x}) = 0$, that typically has 0 probability for both classes). Then an optimal voting function for 0-1 loss is

$$g^{\text{opt}}\left(\mathbf{x}\right) = \frac{p\left(\mathbf{x}|1\right)}{p\left(\mathbf{x}|-1\right)} - \frac{P\left[y=-1\right]}{P\left[y=1\right]}$$

Representation of 0-1 loss error rate

With this notation, a classifier $f(\mathbf{x}) = \text{sign}(g(\mathbf{x}))$ produces loss neatly written as

$$L(y, \hat{y}) = I[yg(\mathbf{x}) < 0]$$

(a loss of 1 is incurred when y and $g(\mathbf{x})$ have opposite signs). So the 0-1 loss expected loss/error rate has the useful representation

We have seen that a function g optimizing the above is $g^{\mathrm{opt}}(\mathbf{x})$ defined in on the last slide. But the indicator function I[u < 0] involved in the error rate is discontinuous (and thus non-differentiable). For some purposes it would be more convenient to work with a continuous (even differentiable) one in making an empirical choice of voting function.

Bounds on 0-1 loss error rate

If $h(u) \ge I[u < 0]$, it is obvious that

$$\mathsf{E}I\left[yg\left(\mathbf{x}\right)<0\right]\leq\mathsf{E}h\left(yg\left(\mathbf{x}\right)\right)$$

So $\mathsf{E} h (yg (\mathbf{x}))$ functions as an upper bound for the 0-1 loss error rate and an approximate (data-based) minimizer of it used as a voting function can be expected to control 0-1 loss error rate. Several different continuous choices of "loss" h(u) can be viewed as motivating popular methods of (voting function and) classifier development. These include:

- 1. $h(u) = \ln(1 + \exp(-u)) / \ln(2)$ associated with use of logistic regression-based estimated conditional class probabilities to make voting functions,
- 2. $h(u) = \exp(-u)$ associated with the "AdaBoost" algorithm, and
- 3. $h(u) = (1 u)_+$ associated with "support vector machines."

Example *h* functions

For sake of concreteness, below is a plot of I[u < 0] and the three functions h(u) dominating it discussed on the previous slide.

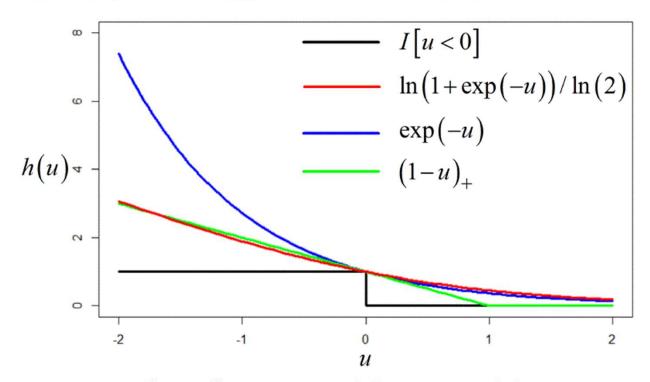


Figure: "Losses" I[u < 0] in black, $h_1(u)$ in red, $h_2(u)$ in blue, and $h_3(u)$ in green.

Optimizers for standard choices of h

Not only does $\mathsf{E} h\left(yg\left(\mathbf{x}\right)\right)$ bound the error rate, but minimizers of $\mathsf{E} h\left(yg\left(\mathbf{x}\right)\right)$ over choice of function $g\left(\mathbf{x}\right)$ for standard choices of h with $I\left[u<0\right] \leq h\left(u\right)$ prove to be directly related to the likelihood ratio. Case 1. on the previous slide has optimizing function

$$g^*(\mathbf{x}) = \ln \left(\frac{P[y=1|\mathbf{x}]}{P[y=-1|\mathbf{x}]} \right)$$

and case 2. has an optimizer that is 1/2 of this. Both are monotone transformations of the likelihood ratio and when used as a voting function produce a (0-1 loss) optimal classifier. In case 3. an optimizing function is

$$g^{**}(\mathbf{x}) = \text{sign}(P[y = 1|\mathbf{x}] - P[y = -1|\mathbf{x}])$$

the optimal classifier itself. So empirical search for optimizers of (an empirical version of) Eh(yg(x)) can produce good classifiers.